

Bug Tracker - Bug #163

Spider caves gives TMI error

02/05/2012 10:32 PM - badjabadjabadja Player

Status: Resolved	Steps to Reproduce:
Priority: Normal	
Category:	
Modules Affected: Elysia	
Systems Affected: Area Build	
Description	
Saw 4 TMI's appear on Elysia server: checked with someone I knew and their group was in the spider caves.	
On entering the spider caves, taking the first transition down on the left gives the TMI:	
Script reg_onenter, OID: 80003caf, Tag: , ERROR: TOO MANY INSTRUCTIONS	
Repeated upon leaving.	
Confirmed by popping down to check later.	
Imported from Mantis Bug ID 123.	

History

#1 - 10/24/2016 07:08 PM - Korennya CCC

Ran through entire spider caves, and the transition specifically mentioned. Was not able to generate an TMI at that time. Server was empty. One person party. Perhaps it requires a larger party to trigger the TMI error.

#2 - 10/24/2016 11:46 PM - Gorgon CCC

RCon triggered this same error a week or so ago when logging in to one of the areas there (my bad for not reporting it sooner).

#3 - 10/25/2016 10:13 AM - Korennya CCC

I'll pull the live script and look it over. Given that it's not happening all the time and doesn't seem to be tied to a specific area in the caves it's gonna be a pain to figure out what the deal is.

#6 - 09/22/2018 03:23 PM - Hamlet QA & PH

- Status changed from New to Resolved