

## Bug Tracker - Bug #156

### Psychic Clone issues

04/18/2012 02:33 PM - GumbleTinkertumble Player

<b>Status:</b> Closed	<b>Steps to Reproduce:</b>
<b>Priority:</b> Normal	
<b>Category:</b>	
<b>Modules Affected:</b> All	
<b>Systems Affected:</b> Psionics	
<b>Description</b>	
<p>My character Samuel Redgrave recently levelled and obtained the Psychic Clone psionic power. While casting it I noticed some very odd things.</p> <ol style="list-style-type: none"><li>1) The clone appears to be a werewolf (something that is technically impossible for my character to become due to race (he's a changeling)). The text "Samuel Redgrave shifts into animal form." appears and the clone transforms into the hybrid form of a werewolf.</li><li>2) The clone appears to have unlimited spell casting abilities and was able to chain cast Bull's Strength and Call Lightning more times than my character can do it.</li><li>3) While in werewolf form, I noticed the clone had a higher Wis score than my character. This might be related to the custom race. Not sure. I will double check and see if it is true for my character when HE shape shifts.</li></ol> <p>Imported from Mantis Bug ID 116.</p>	

### History

#### #1 - 10/09/2018 04:58 PM - Calzier CCC

I propose closing this bug report. I have not encounter it myself, and a search of both Deglos & Mikona fails to turn up the string "shifts into animal form". I wonder if this was something to do with an early version of the werewolf script that now no longer exists?

#### #2 - 10/21/2018 05:15 PM - Redmine Admin

- Status changed from New to Closed

Closing as we cannot reproduce this issue with current code.